

## Power Dutch Doubleton

Last update: 26-Oct-2002

### Opening Bids

1♣: 11-20, 2+ card

1♦: 11-20, 4+ card

1♥/♠: 11-20, 5+ card

1NT: 16-18 (Stayman, Jacoby, 2♣ - minor suit Stayman)<sup>1</sup>

2♣: semi-forcing in ♥/♠, or 23+ hand, or weak 2 in

2♦: Multi: weak 2 in a major or 25-26 balanced

2♥/♠: Muiderberg, 6-11, 5-card plus 4+ card in a minor

2SA: 21-22, (Niemeijer<sup>2</sup>, 3♣ - minor suit Stayman)

3SA: solid 7 card minor with no other values<sup>3</sup>

### Special Responses

1♣/♦/♥/♠ - 2♣: 10-12, any distribution, denies any biddable 4-card suit on 1-level.

- Opener rebids 2♣ with a minimum

1♣ - 2♣: 10+, 4+ card support, forcing

1♣/♦/♥/♠ - 2♦: 13+, GF, any distribution without a 6-card major

1X - jump shift in a new suit to 2-level: 13+, GF, good 6-card

1X - jump shift in a new suit to 3-level: NF, 6-10 HCP, 7-card

1X - 3X: preemptive raise, 4+ card support, 5-9 HCP

1X - 4X: preemptive raise

1♥/♠ - 2NT: 8-12, 5-5 minors

1♣/♦ - 2NT: GF splinter (3♣ relay: asks for singleton / void)

1X - double jump shift in a new suit: splinter (1♣ - 3SA is singleton)

1♣ - 3♣ or 1♣ - 3SA: splinter with void, 4 card support, 12-15 HCP (next bid asks for void)

1♣ - 3♣: splinter with void, but 1♣ - 3♣: splinter with singleton

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<sup>1</sup> I still have to meet the people who play here 1NT 16-18... most play 15-17, some 14-16; 16-18 is very rare. Most Dutch play NF Stayman after 1NT (also with weak hands with 4-4 or 5-4 in the majors they bid 2♣ to play in 2♥/2♠).

<sup>2</sup> Niemeijer is a variant of Puppet Stayman, named after Mr. Chris Niemeijer from the Netherlands. The major difference with Puppet Stayman is that 2NT-3NT means 5♦+4♣ (the combination you cannot show with transfers without going above 3NT).

<sup>3</sup> Most Dutch pairs allow up to Q outside the minor suit.

## NT rebids following 1-over-1

E.g. 1 -1 -1NT: 12-15.

Most invitational sequences begin with 2 $\square$ ; 2 / / are weak (6-9); 2NT is puppet.

1 -1 -1NT-2 $\square$ . Opener rebids:

- 2 : 12 or bad 13 points.
- 2 / /NT: 13-14 with feature in the bid suit (4-card or 3-card support).
- 3X: 15, GF.

1 -1 -1NT-2 / / : 6-9, NF.

1 -1 -1NT-2NT: puppet for 3 $\square$  (weak with  $\square$ )

1 -1 -1NT-3 $\square$ / : invitational, 5-5 or 6-5.

1 -1 -1NT-3 : invitational with 4+ card support.

1 -1 -1NT-3 : invitational with 6+ card.

1 -1 -1NT-2 : reverse by responder, 4+-4, invitational

1X-1Y-2NT: 19-20, GF, unbid 4-card major suit or support is possible, subsequent bidding is natural

It is not necessary to open 1NT with a 5-card major suit. After 1 -1 the opener can support with 3-card or rebid a strong 3-card minor.

## Opener rebids following 1x-2 $\square$

2 : any minimum.

2NT: 14-15, balanced.

Other non-jump bids: 14+ HCP

3 / /NT: 5-4-4-0 distribution, high shortage first, e.g.:

1 -2 $\square$ -?:

- 3 : 0-4-5-4
- 3 : 4-0-5-4
- 3NT: 4-4-5-0
- 4 $\square$ : 4-4-5-0, too strong for 3NT

## Opener rebids following 1x-2

All non-jump bids are natural, 2NT - 12-15

3 / /NT: same as after 2 $\square$  response.

1 -2 -2 : 5-card, may have another 4-card suit

1 -2 -3 $\square$ : 5-5

But: 1 -2 -3 $\square$ : 5 and 4+ $\square$ !

## Setting the trump suit after opener shows a 3-suiter

4 is a terminator puppet, opener must bid 4 and pass any subsequent bid.

Other bids set the bid suit as trump and are RKCB.

4NT set the void suit as trump, and a bid in the void suit set as trump.

## Opener rebids following 2 – 2NT

3: minimum, weak 2 in

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3 / : maximum, weak two in the bid suit<sup>4</sup>

## Opener rebids following 2 / – 2NT

3 / : 4/5-card

3 / : 6-card /

## Slam bidding

RKCB (0/3, 1/4, 2 without trump Q, 2 with trump Q)<sup>5</sup>.

Following RKCB, 5NT asks for kings, and a new suit is an asking bid for control in that suit.

The responses for an asking bid (following RKCB) are stepwise:

- 1<sup>st</sup> step – no control or AKQ
- 2<sup>nd</sup> step – Q or AK
- 3<sup>rd</sup> step – K or AQ
- 4<sup>th</sup> step – A or KQ

Following RKCB and 5 / response, the next step asks for trump Q (denied by the cheapest bid in the trump suit).

5NT as a response for 4NT (RKCB): 2 keycards and an unspecified void.<sup>6</sup>

A jump to 5-level in a new suit is Exclusion Blackwood (Voidwood): asks for keycards except for A in that suit (response scheme as for RKCB).

Cue bid: asks for control in that suit; 1<sup>st</sup> step denies it, other steps confirm it and are RKCB responses.

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<sup>4</sup> Many Dutch pairs reverse here the rebids in case of a maximum weak 2 (that is, rebid 3 with a maximum weak 2 in and 3 with a maximum weak 2 in ), assuming that the situation is already GF – so that the known (and weaker) hand becomes dummy.

<sup>5</sup> Currently (summer 2004), the 1430 response-scheme for RKCB is much more popular in the Netherlands than 0314.

<sup>6</sup> Another popular response in the Netherlands for RKCB with a void is that 6X (below the trump suit) is an uneven number of keycards + a void in the bid suit, and 6-trump is an uneven number of keycards + a void in a suit above the trump suit. Some pairs, however, switch between these and 5NT (that is, 5NT is an uneven number of keycards and a void and 6X/trump is 2 key cards and a void, as above).

In GF situations where a major trump suit is set on 2-level or 3-level, 2NT or 3NT is RKCB.

In GF situations where a minor trump suit is set on 2-level or 3-level, a bid of 4 in that suit is RKCB.